

Scope & Sequence

KEY



*Pillars of Student Success noted signify a program's primary focus; however, each JA program is developed to include all Pillars of Student Success.

Classroom-Based Programs-Programs delivered to students by a volunteer during the traditional school day.
After-School Programs-Programs delivered to students by a volunteer outside traditional school hours, including afternoon, evenings, weekends, and summer.
Capstone Programs-Programs in which the classroom teacher prepares students for a daylong, out-of-school, volunteer-led experience.

Pillars of Student Success*			Primary Implementation		
Entrepreneurship	Financial Literacy	Work Readiness	Classroom-Based	After-School	Capstone
Minimal	Moderate	Moderate	High		
Minimal	Moderate	Moderate	High		
Minimal	Moderate	Moderate	High		
Moderate	Moderate	Moderate	High		
High	High	Moderate		High	

Elementary School Programs (Grades K-5)

Ourselves® uses compelling stories read aloud by the volunteer, along with hands-on activities to demonstrate helping, working, earning, and saving. Five required, volunteer-led sessions. Recommended for kindergarten.

Concepts-Barter, Benefit, Buying, Choices, Consumer, Costs, Earning, Entrepreneurs, Giving, Goods, Incentives, Income, Money, Resources, Rewards, Saving, Scarcity, Selling, Spending, Voluntary exchange, Wants, Work.

Skills-Abstract thinking, Coin recognition, Decision-making, Drawing, Following directions, Interpreting information, Listening responsively, Matching, Responsibility, Sequencing, Teamwork.

Our Families® emphasizes the roles people play in the local economy and engages students with activities about needs, wants, jobs, tools and skills, and interdependence. Five required, volunteer-led sessions. Recommended for first grade.

Concepts-Business, Choices, Consumers, Economic institutions, Employment, Family, Incentives, Income, Interdependence, Jobs, Needs, Resources, Scarcity, Skills, Tools, Voluntary exchange, Wants, Work.

Skills-Analyzing information, Decision-making, Differentiating, Drawing, Following directions, Interpreting symbols, Listening responsively, Making observations, Map reading, Matching, Teamwork.

Our Community® explores the interdependent roles of workers in a community, the work they perform, and how communities work. Five required, volunteer-led sessions. Recommended for second grade.

Concepts-Banking, Business, Choices, Circular flow, Community, Division of labor, Economic institutions, Goods, Government, Incentives, Interdependence, Jobs, Money, Productivity, Taxes.

Skills-Comparing, Critical thinking, Decision-making, Identifying choices, Listening responsively, Making observations, Matching, Problem-solving, Role-playing, Teamwork.

Our City® studies careers, the skills people need to work in specific careers, and how businesses contribute to a city. Five required, volunteer-led sessions. Recommended for third grade.

Concepts-Banking, Business, Careers, City, Consumer, Economic institutions, Entrepreneur, Incentives, Income, Jobs, Money, Producers, Quality, Resources, Skills, Specialization, Zones.

Skills-Applying information, Conducting research, Decision-making, Filling out forms, Interpreting directions, Map reading, Math computations, News writing, Role-playing, Teamwork.

JA More than Money® teaches students about earning, spending, sharing, and saving money, and businesses they can start or jobs they can perform to earn money. Six required, after-school, volunteer-led sessions. Recommended for grades three-five.

Concepts-Advertising, Banking, Business planning, Consumer, Deposit, Earn, Employee, Estimate, Expense, Goods, Income, Market research, Money management, Profit, Role model, Save, Self-employed, Service, Share, Spend, Withdrawal, Work ethic.

Skills-Active listening, Analysis, Applying information, Brainstorming, Chart data, Compare and contrast, Computation, Critical thinking, Deductive reasoning, Decision-making, Drawing, Evaluating data, Following written and verbal instructions, Group work, Mind-mapping, Problem-solving, Recording deposits and withdrawals, Role-playing, Self-assessment, Taking turns, Teamwork, Vocabulary building.

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Minimal



Moderate



High

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Elementary School Programs

Our Region® introduces the relationship between the natural, human, and capital resources found in different regions and explores regional businesses that produce goods and services for consumers. Five required, volunteer-led sessions. Recommended for fourth grade.

Concepts-Business, Choices, Economy, Exchange, Expenses, Goods, Incentives, Income, Investment, Products, Profit, Region, Resources, Risk, Scarcity, Services, Specialization, Taxes.

Skills-Comparing, Compiling data, Conducting research, Decision-making, Differentiating, Giving reports, Interpreting data, Math computations, Problem-solving, Reading, Teamwork, Understanding symbols.

Our Nation® provides practical information about businesses' need for individuals who can meet the demands of the job market, including high-growth, high-demand jobs. Further, it introduces the concept of globalization of business as it relates to production materials and the need for students to be entrepreneurial in their thinking to meet the requirements of high-growth, high-demand careers worldwide. Five required, volunteer-led sessions. Recommended for fifth grade.

Concepts-Advertising, Capital resources, Career preparation, Communication, Competition, Corporation, Demand, Employees, Employers, Engineering, Entrepreneur, Free enterprise, Global competition, Goods, High-growth, high-demand jobs, Human resources, Natural resources, Opportunity costs, Partnerships, Price, Products, Profit, Resources, Resume, Scarcity, Services, Skills, Sole proprietorship, Specialization, Stock, Stockholders, Supply, Technology, Technophile, Technophobe.

Skills-Addition and subtraction, Brainstorming, Conceptualizing and designing advertisements, Creative thinking, Critical thinking, Decision-making, Drawing conclusions, Estimating, Evaluation, Following directions, Graphing and graph interpretation, Listening, Map reading, Problem-solving, Reading and writing, Reasoning, Role-playing, Teamwork, Verbal communication, Working in groups.

JA BizTown® provides a simulated community where students assume the roles of workers and consumers. Follows a series of classroom sessions about business and jobs. In-school, teacher-led activities; pre- and post-on-site experience. Recommended for fifth grade.

Concepts-Banking, Business, Careers, Charitable giving, Citizenship, Competition, Conservation, Consumers, Demand, Division of labor, Employment, Exchange, Goods, Marketing, Markets, Money, Needs, Opportunity costs, Producers, Production, Quality, Resources, Saving, Scarcity, Services, Skills, Specialization, Supply, Wants.

Skills-Analysis, Applying information, Budgeting, Cause and effect, Critical thinking, Computation, Data collection, Decision-making, Following directions, Graphing, Interpersonal communication, Listening, Negotiation, Observation, Planning, Predicting outcomes, Problem-solving, Reading, Research, Role-playing, Setting goals, Spending, Taking responsibility, Teamwork.

Pillars of Student Success*			Primary Implementation		
Entrepreneurship	Financial Literacy	Work Readiness	Classroom-Based	After-School	Capstone
●◐	●◐	●◐	✓		
●◐	○	●	✓		
●◐	●	●			✓